

Real-Time Object Detection Aid for the Visually Impaired Rahul Mitra '21 & Alisa Levin '21 **Faculty Advisor: Peter Yoon Department of Computer Science, Trinity College, Hartford, CT**

Introduction & Significance

- 2.2 billion individuals worldwide suffer from visual-impairment
- Auditory feedback can help orient people
- Our project leverages a high-performance microcomputer to create a cost-effective, real-time object detection aid
- The microcomputer uses Bluetooth to interface with an iOS application, which in turn provides audio feedback about the user's immediate environment
- We mounted this system on a white cane to enhance a tool already commonly used

Methods

NVIDIA Jetson Nano

- SSD Inception v2 Object detection
- BlueZ Linux Bluetooth protocol stack
- **D-BUS** Interprocess communication

iOS Application

- **Core Bluetooth** iOS BLE library
- Converts detected object **IDs to labels**
- Swipe-controlled audio for ease of use



Configured White Cane & iOS App



Fig 1. System components mounted on white cane.



Fig 2. Object Detection Aid (ODA) application.

Outcome

- Implemented model on Nano to achieve real-time object detection (Fig 3.)
- Developed iOS application to interface with Nano via Bluetooth (Fig 2.)
- Configured entire system with a white cane (Fig 1.)



Fig 3. Bounding boxes signify identified objects.

Future Directions

- Improve classification model
- Add angle-adjustable camera mount
- Gather feedback from end-users
- Code: https://github.com/rahul-mitra13/ **Object Detection Aid**

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